TB243532V

oh 15.11

Reg. N	o :
Name	•

BACHELOR'S DEGREE (C.B.C.S) EXAMINATION, NOVEMBER 2024 2023 ADMISSIONS REGULAR

B.C.A SEMESTER III - CORE COURSE

BC3C06B23 - Software Engineering

Time: 3 Hours Maximum Marks: 80

Part A

I. Answer any Ten questions. Each question carries 2 marks

(10x2=20)

- 1. Distinguish between s-type and p-type software.
- 2. Discuss process improvement. List few tools/techniques used for it.
- 3. Write the qualities of SRS.
- 4. Explain the use of State transition diagrams.
- 5. Explain the importance of Requirements elicitation stage.
- 6. Enumerate characteristics of design process.
- 7. Write a note on UI design.
- 8. Define data/class design.
- Define white box testing.
- 10. What do you mean by Validation Testing?
- 11. What is Software Cost Estimation? Specify any 2 techniques used for finding cost estimation.
- 12. State the need for measuring the software project.

Part B

II. Answer any Six questions. Each question carries 5 marks

(6x5=30)

- 13. Discuss the evolution of software engineering over years.
- 14. Discuss Data dictionary and explain it with help of an example.
- 15. Explain in detail Structured analysis and different components used for it.
- 16. Explain the various activities involved in UI design.
- 17. Explain the key architectural components and models in architectural design.
- 18. Differentiate (i) Unit Testing and Integration Testing (ii) Alpha Testing and Beta Testing
- 19. Explain Grey box testing . How does it differ from black box testing?
- 20. Explain automated SCM repository.
- 21. Explain Earned Value Analysis. Why WBS created in a project?

Part C

III. Answer any Two questions. Each question carries 15 marks

(2x15=30)

- 22. Explain in detail about the different levels of Data Flow Diagrams with the help of a real time scenario.
- 23. Explain in detail the Real-time Software Design Process.
- 24. Discuss Integration testing. Explain different integration testing techniques with example.
- 25. Observe the importance of Software Maintenance in software development lifecycle.